



Technische
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How to buy a Cloud

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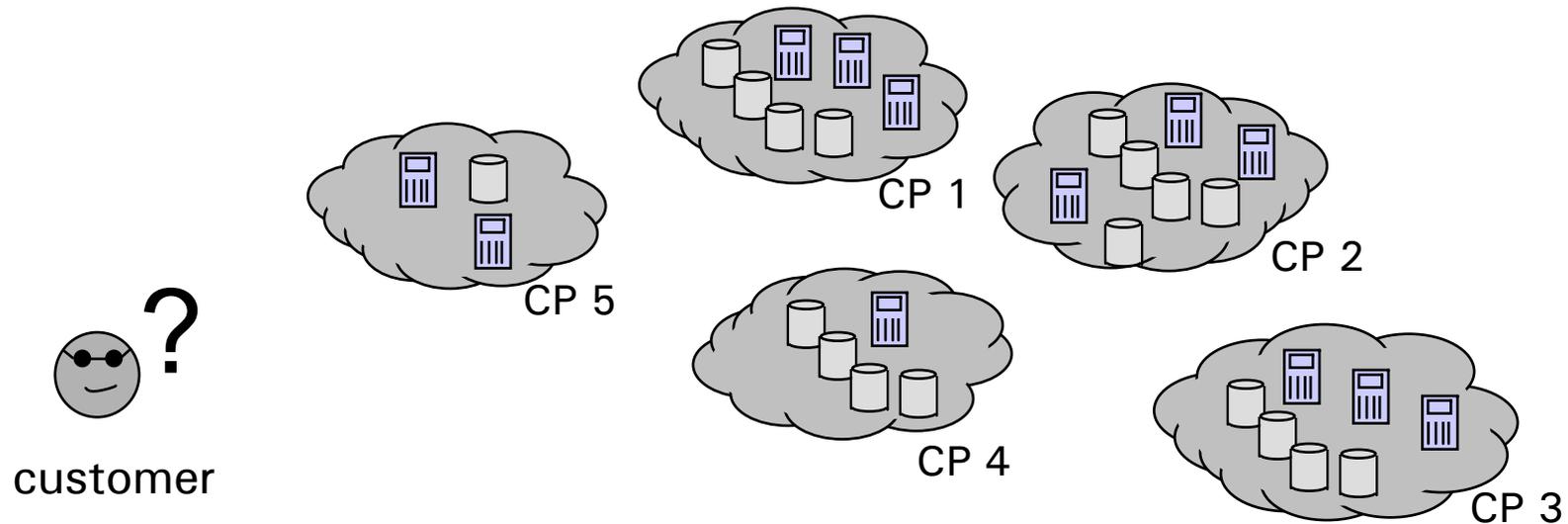
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Concepts

- Why open system of cloud resource provisioning?
 - provider independent.
 - allows combinations of different providers.
 - better allocation of resources.
 - cloud resources are perishable (use it or lose it).
- If its such a good idea, why aren't we using it already?
 - Customer lock-in.
 - No common architecture for accounting and charging.
 - API issues

Motivation



- Assuming that the various resources are owned by different organizations, how can the customer construct a virtual computation platform from these resources?
- Voucher analogy



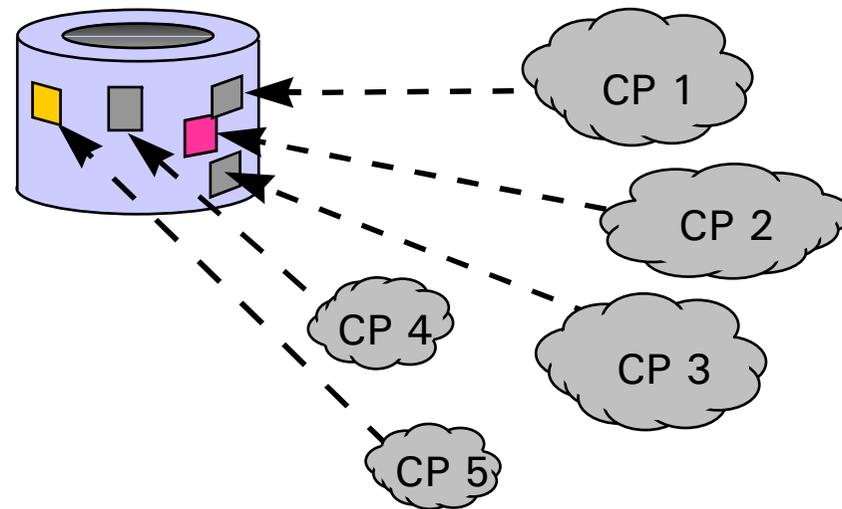
Cloud Exchange

- The Cloud exchange is an on-line site where
 - cloud providers place quotes for their available cloud resources
 - customers browse for offers for cloud resources
- Futures Market
 - advance bookings
- Spot Market
 - used to allocate resources that have not been previously reserved.
- Requirements
 - transparency (to ensure fairness).
 - assurances (to both buyer and seller).
- Supports overlay providers (delegation)



Cloud Resource Exchange (CRX) Architecture (1)

Clearing House

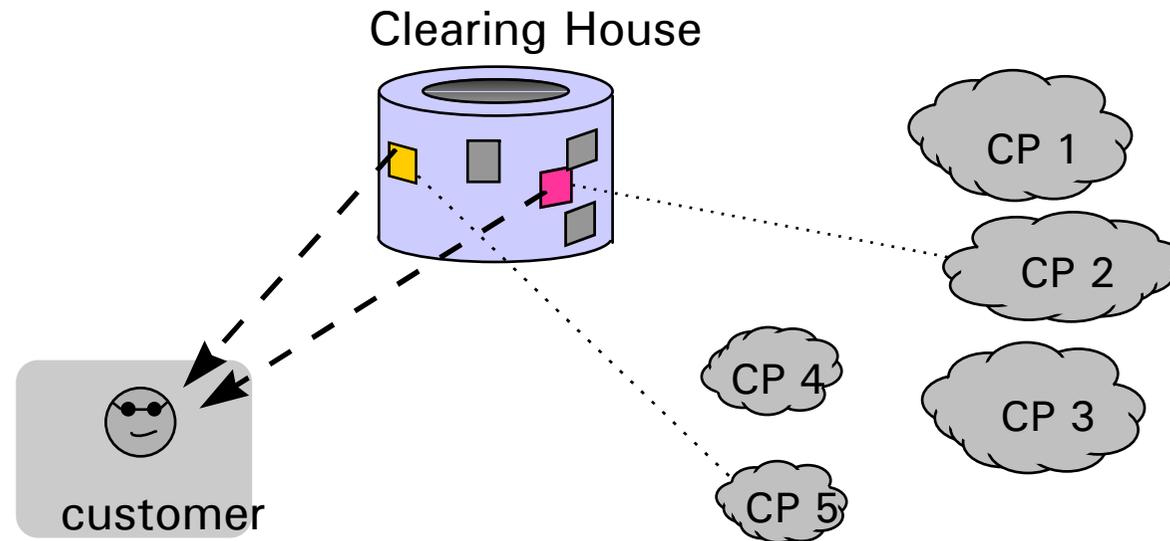


Example of Spot Market Operation

The Clearing House acts as a repository of all the offers for bandwidth issued by the various cloud providers (CPs).

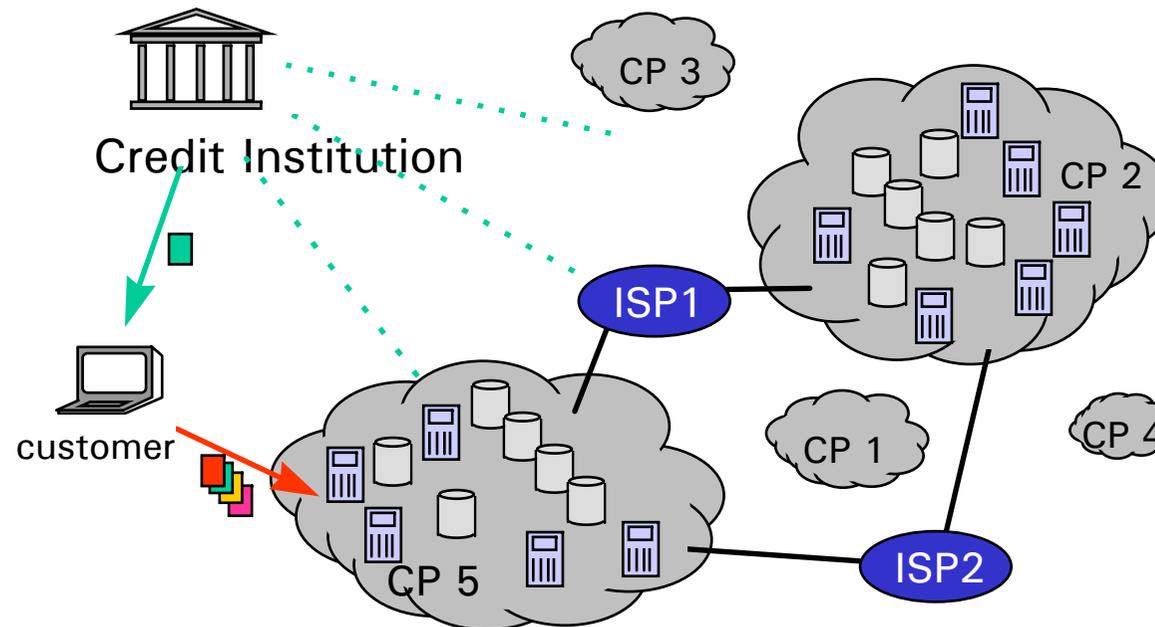


CRX Architecture (2)



Customer finalizes the path selection by downloading the offer credentials.

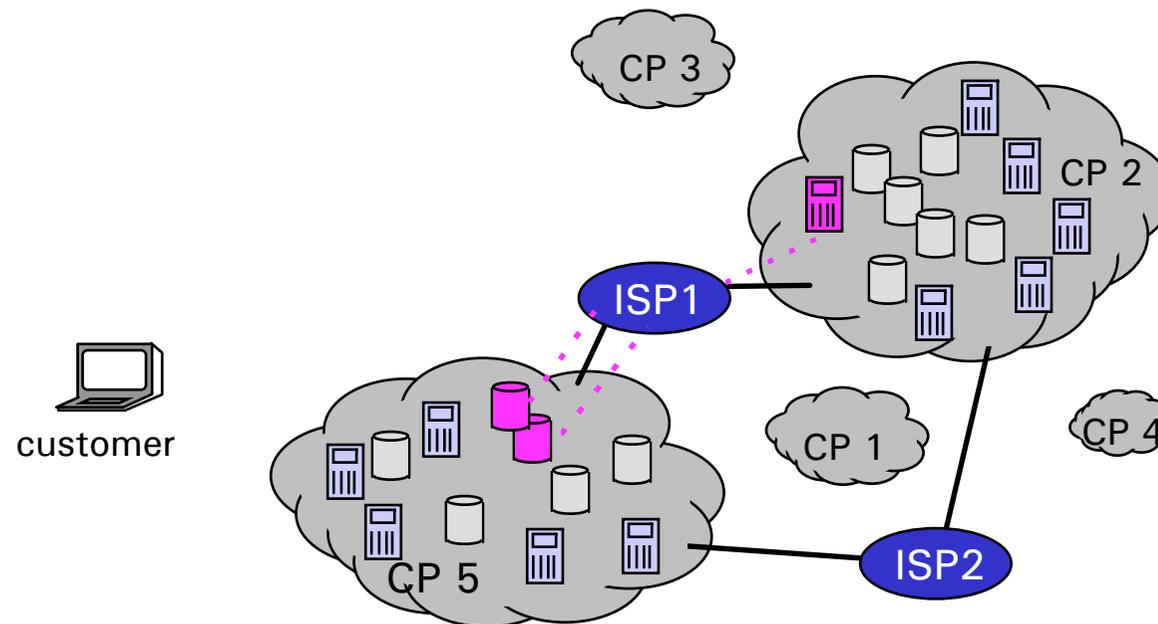
CRX Architecture (3)



The customer issues a request by sending the offer credentials collected from the CRX Clearing House along with a credit-worthiness credential issued by his or her credit institution.



CRX Architecture (4)



Configuration complete:

Storage servers from CP5,
Computation server from CP2 and
Communication links from ISP 1



CRX Architecture (5)

- Operation of the Futures Market
 - In the spot market, offers have immediate effect.
 - In the Futures market, offers take effect in the future.
 - thus CPs must be informed in advance.
 - Carry out “notional” negotiation (same as spot market).
 - Reservation Credential(s) sent to the user.
 - When resource is required (within the reserved period), user initiates reservation process.
 - in this case only the reservation credentials need be sent.



Implementation (1)

- Trust Management Framework
 - credentials contain public keys of *authorizer*, *licensee*, and *conditions* (code that describes what is contained in the credential)
 - Credential signed by the *authorizer*.

Keynote-Version: 2

Local-Constants: ALICE KEY = "rsa-base64:MCgCIQGB0f8..."

CG KEY = "rsa-base64:MIGJAo..."

Authorizer: CG KEY

Licensees: ALICE KEY

Conditions: app domain == "CRX" && currency == "USD"

&& &amount < 5.01 && date < "20150824" -> "true";

Signature: "sig-rsa-sha1-base64:QU6SZtG9R3IXXAU9vRDBgu..."



Implementation (2)

- Trust Management Framework
 - Each entity trusts itself.
 - basic policy allows other entities to be trusted (conditionally)
 - additional credentials allow this trust to be extended (conditionally).
 - For a request to be granted it must be consistent with existing policy.
 - otherwise the request must supply credentials to extend the policy.
 - if not, the request will be denied.
 - Keynote library allows credentials to be verified and integrated into the policy automatically.

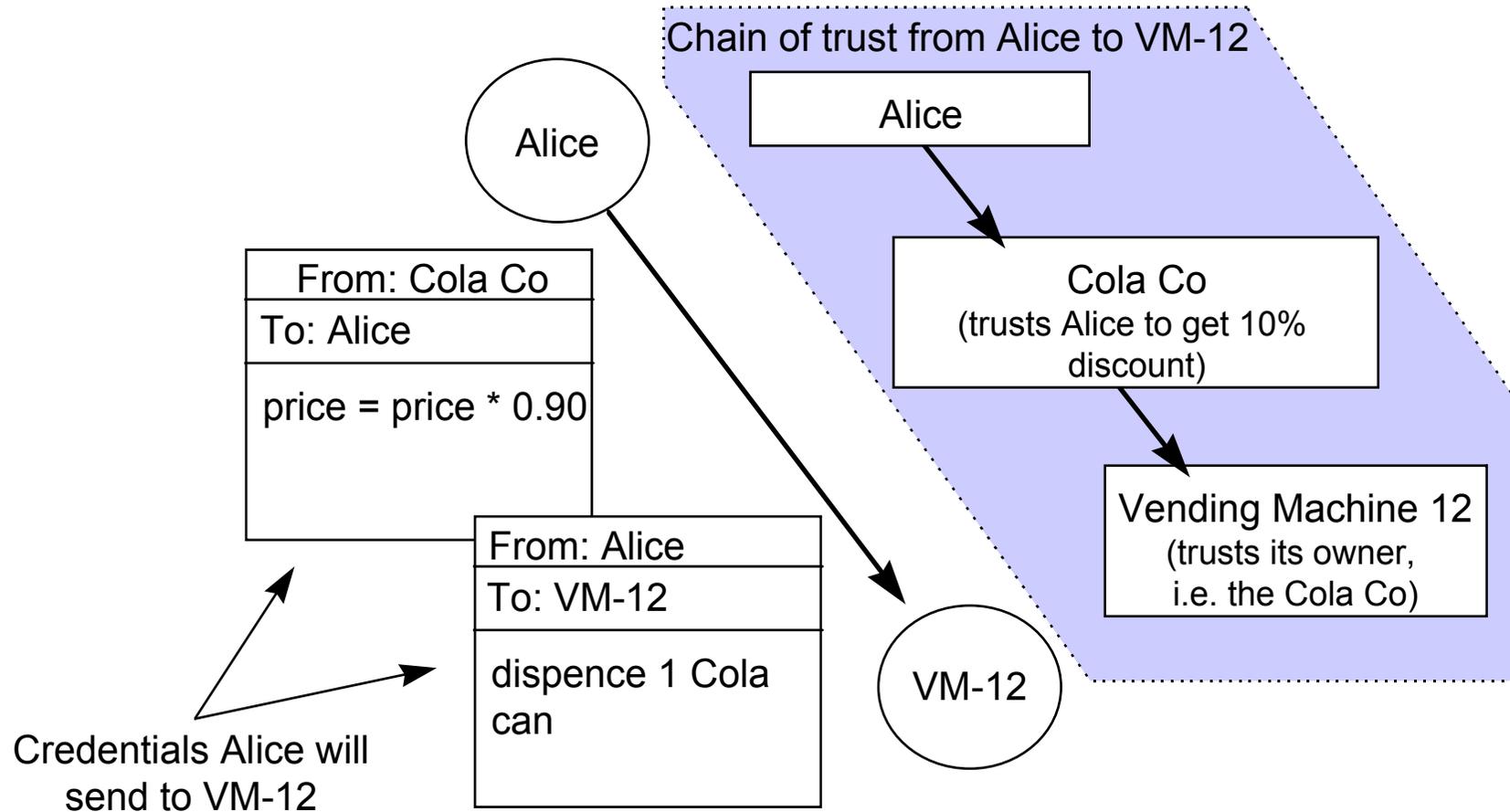


Example

- Vendor wants to give discount to “preferred” customers
 - needs to instruct vending machines to give 10% discount to authorized users
 - usual problems
 - list of users not known in advance, lots of vending machines, etc.
- Vendor issues a credential to each “preferred” customer
 - command example (pseudo code)
if (date < 20151231 && price > \$1) then price = price * 0.9
 - Authorizer is vendor (signs credential)
 - Licensee is customer’s public key



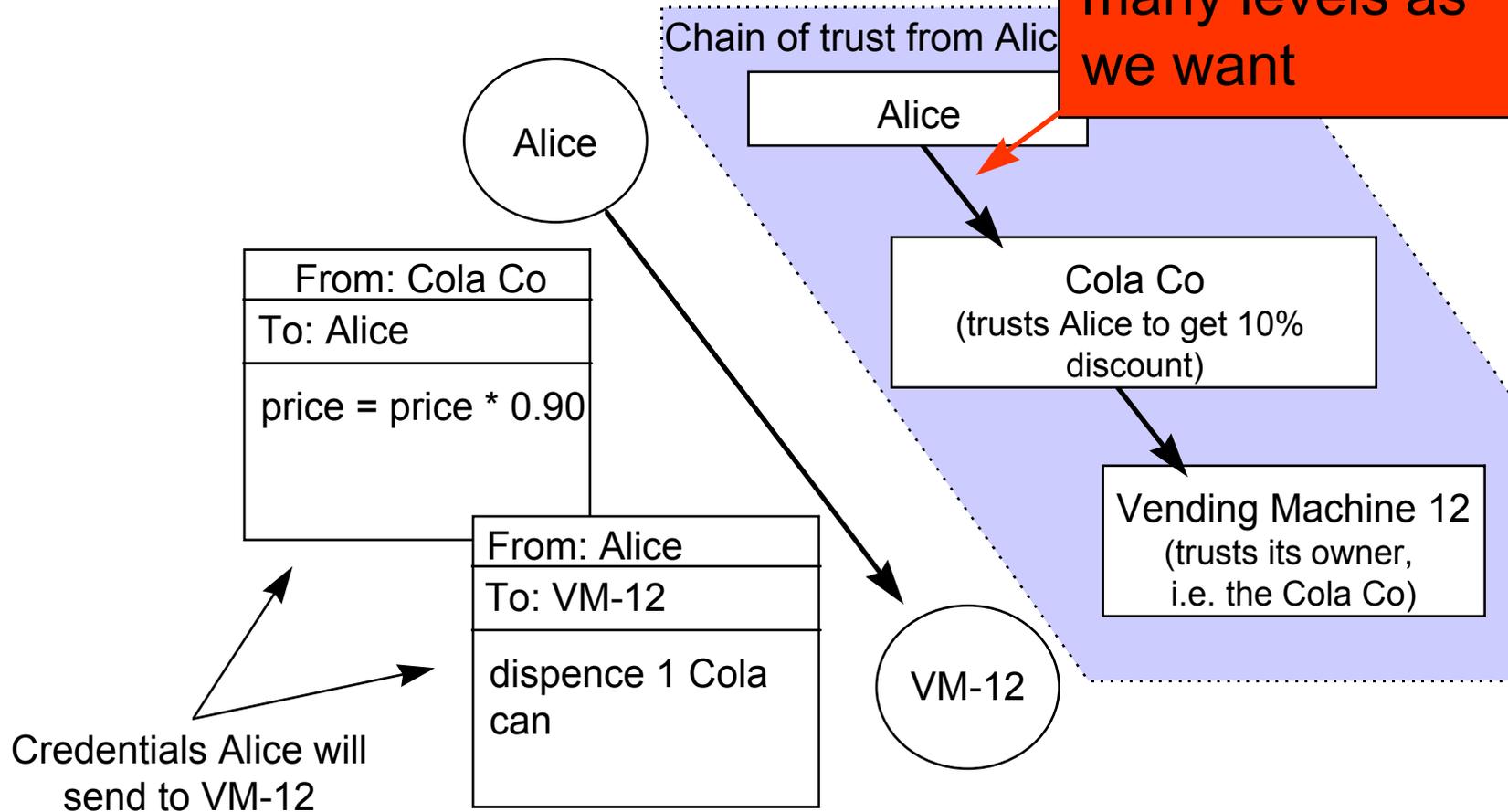
Trust Model (2 level)





Trust Model

We can add as many levels as we want



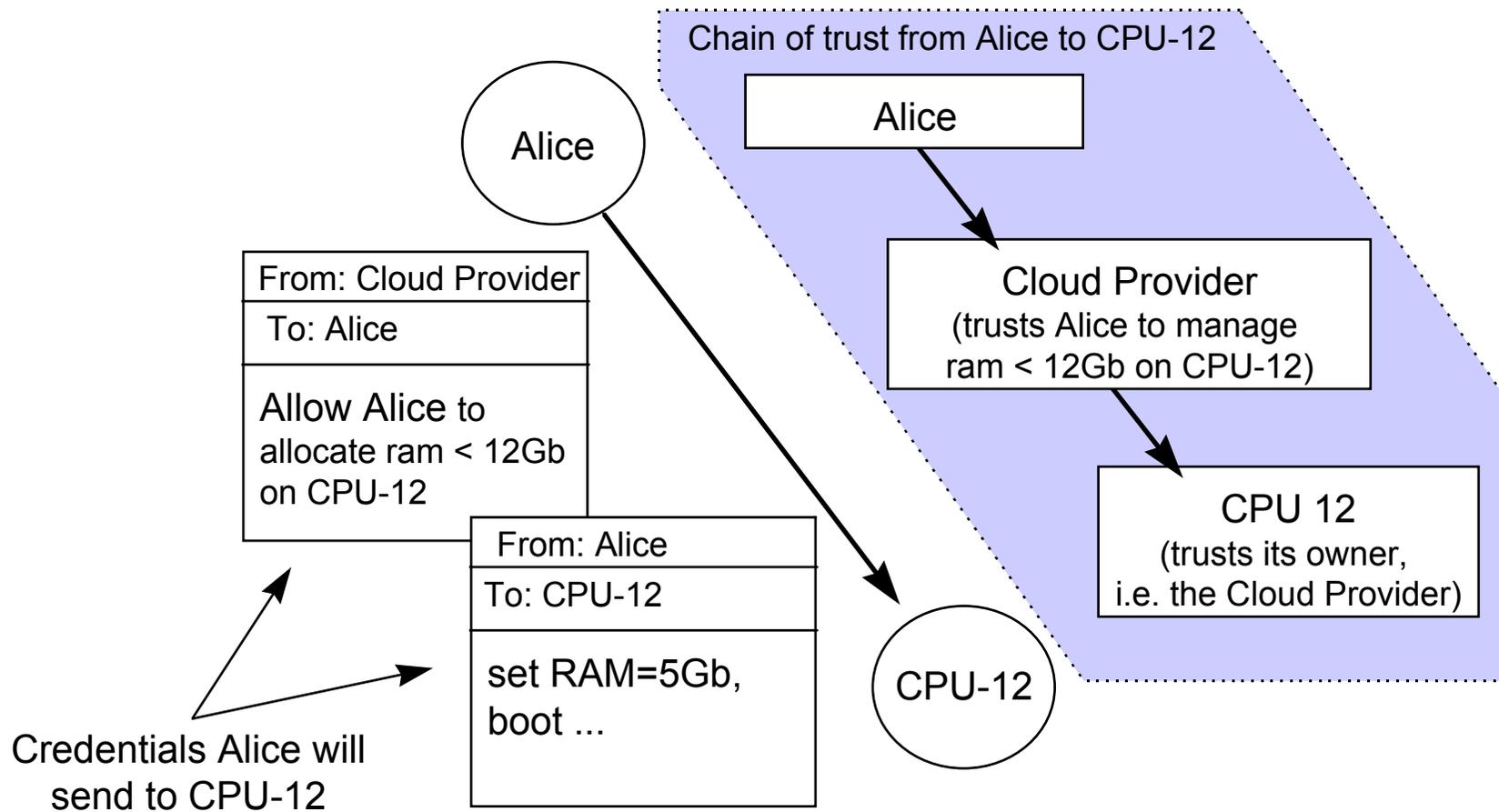


Example

- Customer establishes session with vending machine
 - any mechanism is acceptable
 - can deal with issues such as replay attacks, secrecy etc.
- Customer sends request with discount credential
- Vending machine
 - matches request signature with public key included in vendor credential
 - evaluates request
 - declares outcome (final sale price)
 - note that payment can be effected using trust management (micropayments) or other traditional form (e.g. coins)



Implementation (3)





Problems

- Overbooking
 - CPs do not know in advance how many offers will be exercised
- Loss of Quality
 - What happens if a provider fails to deliver on their promises
- Revocation
 - What if one or more actors change their minds?



Conclusions

- Model accommodates both “instant” purchases of bandwidth and advanced purchases
 - CPs can plan ahead their resource allocation strategies
 - CPs can get better prices for unused capacity.
- The entire protocol is efficient requiring only a few exchanges between a buyer and various sellers to effect a reservation.
- CRX system can be deployed with minimum disruption.



Conclusions

- Credit Institution(s) link buyers and sellers
 - transactions can take place between buyer and seller without previous business relationship.
 - Allows cloud resource market to work freely with the buyer being able to select the seller offering the best value for money.
- Keynote-based micro-payment framework makes entire system efficient and scalable.



Conclusions

- The CRX model allows the presence of multiple entities for each role (*i.e.*, we can have multiple Credit Institutions, Clearing Houses, buyers and sellers) operating within a single market. This increases the competition and overall reliability of the entire system